### SKULLKICKERS TAVERN TALES CONTEST ARTIST SAMPLE SCRIPT

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Email your art submission to jimzub@gmail.com . Must be accompanied by a fully filled out CONTEST RELEASE FORM. For reals.

PAGE 1 (4 panels)

#### Panel 1

It's night time in a small medieval village. Our dwarven skullkicker has wandered out back behind the local tavern. It should be clear from the off-kilter position of his body and askew expression on his face that he's intensely drunk. There aren't any other people around, only a couple mules tied up.

#### **DWARF**

T'weren't no mead... nope nope nope.

T'was sum kinda <u>devil's extract</u> in that bottle o' <u>burning</u>, if I do say so m'self...

### Panel 2

The dwarf leans over a horse trough and throws up off panel.

**DWARF** 

The devil's- HWAAAAAA!

SFX

**UNHOLY VOMIT!** 

### Panel 3

Baldy has now wandered out back to check on the dwarf. He's mildly tipsy but far more in control than Shorty is.

### **HUMAN**

I <u>heard</u> that nastiness. I <u>told</u> you not to drink that. We've got to track down goblins tomorrow... If you're not in fighting shape by morning I will <u>dump</u> you down the gorge and watch your head <u>cave in</u> at the bottom, I swear.

### Panel 4

Baldy stops mid-sentence and looks around as a dozen small goblin-eyes (maybe even some silhouettes of their bodies) are now visible in the darkness staring out at them.

**DWARF** 

The devil's own...

**HUMAN** 

This is the la- <u>huh</u>?

## **GOBLIN MUTTERINGS**

Humies
Hello humies
Heh heh heh
No track us.
We find you first, k?
Gonna gut you.

### PAGE 2 (4 panels)

### Panel 1

Action-time! The big guy draws his pistol in a flash and fires off two rounds into nearby goblins as they charge en masse towards them. The little green uglies have knives and short spears and wouldn't normally be too bad a threat but with senses dulled and so many attacking they're actually pretty dangerous.

**SFX** 

KRAKOW! KRAKOW! Splud! Sploodle!

**GOBLINS** 

RAAAAAAR!

### Panel 2

One of the goblins prepares to stab the dwarf in the back of his head and it looks like our short hero doesn't see it coming.

**GOBLIN** 

Die-time!

### Panel 3

The dwarf has turned quickly and thrown up all over the goblin (most of the spew can be off panel, thankfully) as a defensive measure.

**DWARF** 

BLUUUUUUU~!

# SICK-TIME!

# Panel 4

The human kicks a goblin in the face so hard its teeth are smashed while he shoots another leaping goblin in the chest, obliterating its mid-section. Good times.

**HUMAN** 

Well, that's just great.

SFX

WHUMP! KRAKOW! SPLORKLE!

END OF SAMPLE SCRIPT – WASN'T THAT FUN?